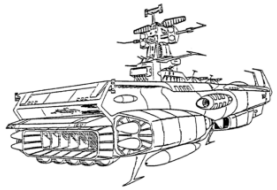
STAR BLAZERS FLEET BATTLE SYSTEM

UNIT NAME:	UNIT NUMBER:

Earth Defense Force

SBCV Lexington Battle Carrier



CIRCA 2201 — 530/1350* POINTS

SUPPORT CRAFT DATA

SUPPORT CRAFT: 5 (SHUTTLES & RECON)

SUPPORT CRAFT DATA*

MAXIMUM SUPPORT CRAFT POINTS CARRIED: 165

BATTLECRAFT DATA

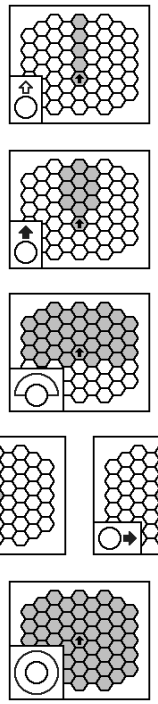
FIGHTER SQUADRONS: 1 (18 FIGHTERS)

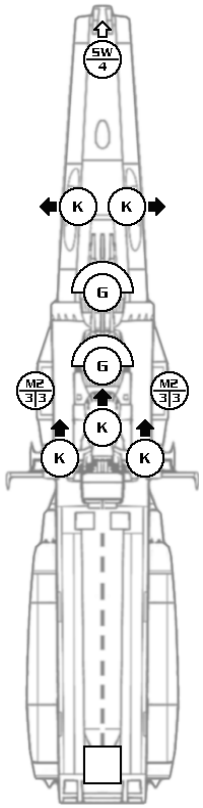
ATTACK BOMBER SQUADRONS: 1 (18 FIGHTERS)

TORPEDO BOMBER SQUADRONS: 3 (54 FIGHTERS)

BATTLECRAFT DATA*

MAXIMUM BATTLECRAFT POINTS CARRIED: 750





WARSHIP HULL STRUCTURE

									1
									1
									1
									1
									1
									2
	✳								2
									2
									2
									2
			E						

TYPE 15 WAVE MOTION GUN

SW4	RANGE	POWER REQ	SUCCESS RATE	DAMAGE	SPREAD EFFECT
	15	10	80%	3d10+30	2 HEXES

HEAVY SHOCK CANNON

G	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-5	6-10	11-15
	1d12 [12]	1d10 [10]	1d8 [8]	1d6 [6]

HEAVY SHOCK CANNON / DP MODE

G	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-5	6-10	11-15
	1 ROLL PER BATTERY			1d4

HEAVY ENERGY CANNON

K	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-4	5-8	9-12
	1d12 [12]	1d10 [10]	1d8 [8]	1d6 [6]

HEAVY ENERGY CANNON / DP MODE

K	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-4	5-8	9-12
	1 ROLL PER BATTERY			1d4

SPACE DEFENSE BATTERY

SD	SAME HEX 40%	SHORT 30%	MEDIUM 20%	LONG 10%
	0	1	2-3	4
	1 ROLL PER BATTERY			2d4

ANTI-CELLULAR HEAT SHIELD

ACHS	SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%	EXTREME 10%
	0	1	2-3	4-5	6

LIGHT MISSILE LAUNCHER

M2	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE AS
	0	1-6	7-12	13-18	3

DP MODE

SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%	DAMAGE POINTS
DAMAGE AM / AT	1	DAMAGE ABC	1	1

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SHIP SYSTEMS

- COMMAND BRIDGE
- BATTLE BRIDGE
- NAVIGATION BRIDGE
- RADAR RANGE: 60
- SPECIAL WEAPON SYSTEM
- HANGAR DECK — LAUNCH: 30 REARM: 24
- HANGAR DECK — LAUNCH: 15 REARM: 12

WARSHIP DATA

WARSHIP CLASS	5	WARSHIP CLASS WEAPON SYSTEM FIRING CAPABILITIES		3	
POWER RATING FACTOR	3				
TACTICAL WARP COST	25	STRATEGIC WARP COST	50		

TURN MODE	CURRENT SPEED	REQUIRED MOVEMENT	TURNING COST	SIDESLIP COST
	1-6	1 HEX	1.0 PRF	1.0 PRF
	7-12	2 HEXES	1.0 PRF	1.0 PRF

MINE SWEEPING SYSTEM - TYPE 1

MSS	RANGE	ATTACKS	DAMAGE
	6	1	1d6

POWER ACCUMULATION LOG - 1d6 STATIONARY / 1d4 MOVING

TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10

MOVEMENT LOG

TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10

Earth Defense Force SBCV Lexington Battle Carrier

Permission granted to photocopy for personal use.

© Voyager Entertainment, Inc.
© Musashi Enterprises, Inc.