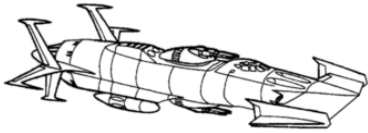


# star blazers fleet battle system

TDD Lightning II Destroyer Experimental Refit



CIRCA 2200

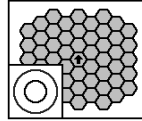
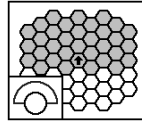
????\* POINTS

SUPPORT CRAFT DATA

SURVIVAL PODS: 4 EA

SUPPORT CRAFT DATA\*

MAXIMUM SUPPORT CRAFT POINTS CARRIED: N/A



LIGHT SHOCK CANNON

E	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-3	4-6	7-9
	1d8	7	1d6	6
		1d6	5	1d4
			4	

LIGHT SHOCK CANNON / DP MODE

E/DP	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-3	4-6	7-9
	1 ROLL PER 2 BATTERIES			1d4

SPACE DEFENSE BATTERY

SD	SAME HEX 40%	SHORT 30%	MEDIUM 20%	LONG 10%
	0	1	2-3	4
	1 ROLL PER BATTERY			2d4

TYPE 1 ANTI-SHIP TORPEDO LAUNCHER DP MODE

T1	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE AS	SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%
	0	1-5	6-10	11-15	3	DAMAGE AM / AT	1	DAMAGE ABC	1

POWER ACCUMULATION LOG - 1d8 STATIONARY / 1d6 MOVING

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10
1										
2										
3										

MOVEMENT LOG

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10
1										
2										
3										

**1**

HULL  
1  
2  
E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SHIP SYSTEMS

COMMAND BRIDGE

BATTLE BRIDGE

NAVIGATION BRIDGE

RADAR RANGE: 25

**2**

HULL  
1  
2  
E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SHIP SYSTEMS

COMMAND BRIDGE

BATTLE BRIDGE

NAVIGATION BRIDGE

RADAR RANGE: 25

**3**

HULL  
1  
2  
E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SHIP SYSTEMS

COMMAND BRIDGE

BATTLE BRIDGE

NAVIGATION BRIDGE

RADAR RANGE: 25

UNIT NAME:	UNIT NUMBER:
1	
UNIT NAME:	UNIT NUMBER:
2	
UNIT NAME:	UNIT NUMBER:
3	

**WARSHIP DATA**

WARSHIP CLASS	1	WARSHIP CLASS	1
POWER RATING FACTOR	6	WEAPON SYSTEM	1
TACTICAL WARP COST	10	FIRING CAPABILITIES	NA
TURN MODE	CURRENT SPEED	REQUIRED MOVEMENT	TURNING COST
	1-6	1 HEX	0.5 PRF
	7-12	2 HEXES	0.5 PRF
			1.0 PRF

**MINE SWEEPING SYSTEM - TYPE 1**

MSS	RANGE	ATTACKS	DAMAGE
	6	1	1d6

