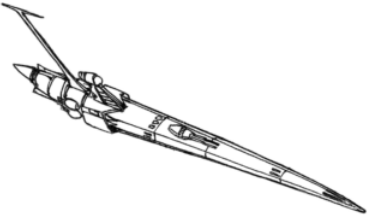


STAR BLAZERS FLEET BATTLE SYSTEM

SFFG-H Stiletto Heavy Frigate



CIRCA 2202

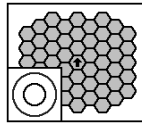
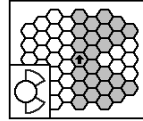
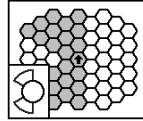
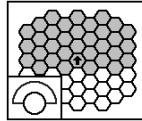
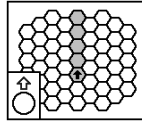
157/220* POINTS

SUPPORT CRAFT DATA

SUPPORT CRAFT: 2 EA
(SHUTTLES & RECON)

SUPPORT CRAFT DATA*

MAXIMUM SUPPORT
CRAFT POINTS
CARRIED: 65 EACH



MEDIUM SHOCK CANNON				
F	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-4	5-8	9-12
	1d10	1d8	1d6	1d6

MEDIUM SHOCK CANNON / DP MODE				
F/DP	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-4	5-8	9-12
	1 ROLL PER 2 BATTERIES			1d4

LIGHT SHOCK CANNON				
E	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-3	4-6	7-9
	1d8	1d6	1d6	1d4

LIGHT SHOCK CANNON / DP MODE				
E/DP	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-3	4-6	7-9
	1 ROLL PER 2 BATTERIES			1d4

SPACE DEFENSE BATTERY				
SD	SAME HEX 40%	SHORT 30%	MEDIUM 20%	LONG 10%
	0	1	2-3	4
	1 ROLL PER BATTERY			2d4

LIGHT MISSILE LAUNCHER				DP MODE				DAMAGE POINTS		
M2	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE A5	SAME HEX 50%	SHORT 40%		MEDIUM 30%	LONG 20%
	0	1-6	7-12	13-18	3	DAMAGE AM / AT	1	DAMAGE ABC	1	1

TYPE 1 ANTI-SHIP TORPEDO LAUNCHER				DP MODE				DAMAGE POINTS		
T1	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE A5	SAME HEX 50%	SHORT 40%		MEDIUM 30%	LONG 20%
	0	1-5	6-10	11-15	3	DAMAGE AM / AT	1	DAMAGE ABC	1	1

POWER ACCUMULATION LOG - 1d6 STATIONARY / 1d4 MOVING

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10
1										
2										
3										

MOVEMENT LOG

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10
1										
2										
3										

1

HULL

1	1
2	2
E	E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE (SD)

SHIP SYSTEMS

COMMAND BRIDGE
BATTLE BRIDGE
NAVIGATION BRIDGE
RADAR RANGE: 25

2

HULL

1	1
2	2
E	E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE (SD)

SHIP SYSTEMS

COMMAND BRIDGE
BATTLE BRIDGE
NAVIGATION BRIDGE
RADAR RANGE: 25

3

HULL

1	1
2	2
E	E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE (SD)

SHIP SYSTEMS

COMMAND BRIDGE
BATTLE BRIDGE
NAVIGATION BRIDGE
RADAR RANGE: 25

UNIT NAME: _____ UNIT NUMBER: _____

1

UNIT NAME: _____ UNIT NUMBER: _____

2

UNIT NAME: _____ UNIT NUMBER: _____

3

UNIT NAME: _____ UNIT NUMBER: _____

WARSHIP DATA

WARSHIP CLASS	1	WARSHIP CLASS	1	
WEAPON SYSTEM	8	WEAPON SYSTEM	1	
POWER RATING FACTOR	8	FIRING CAPABILITIES	1	
TACTICAL WARP COST	10	STRATEGIC WARP COST	20	
TURN MODE	CURRENT SPEED	REQUIRED MOVEMENT	TURNING COST	SIDESLIP COST
	1-6	1 HEX	0.5 PRF	1.0 PRF
	7-12	2 HEXES	0.5 PRF	1.0 PRF

MINE SWEEPING SYSTEM - TYPE 1

M55	RANGE	ATTACKS	DAMAGE
	6	1	1d6

