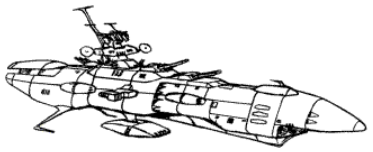
star blazers fleet battle system

UNIT NAME:	UNIT NUMBER:
EDF Robert Carignan	

Earth Defense Force

SBC-H Invincible Experimental Battlecruiser



CIRCA 2202 — 652/1099* POINTS

SUPPORT CRAFT DATA

SUPPORT CRAFT: 8 (SHUTTLES & RECON)

SUPPORT CRAFT DATA*

MAXIMUM SUPPORT CRAFT POINTS CARRIED: 455

RSW3 TRIPLE WAVE MOTION GUN (EXPERIMENTAL)

RSW3	RANGE	POWER REQ	SUCCESS RATE	DAMAGE	SPREAD EFFECT
	15	8	80%	2d10+25	3 HEXES
	15	14	80%	4d10+50	3 HEXES
	15	20	80%	6d10+75	3 HEXES

IMPROVED HEAVY SHOCK CANNON

H2	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-7	8-14	15-21
	3d6 [18]	3d6 [16]	2d8 [14]	2d6 [12]

IMP HEAVY SHOCK CANNON / DP MODE

H2	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-7	8-14	15-21
	1 ROLL PER BATTERY			1d4

IMPROVED HEAVY ENERGY CANNON

L	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
	0	1-5	6-10	11-15
	3d6 [14]	1d12 [12]	1d10 [10]	1d8 [8]

IMP HEAVY ENERGY CANNON / DP MODE

L	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
	0	1-5	6-10	11-15
	1 ROLL PER BATTERY			1d4

SPACE DEFENSE BATTERY

SD	SAME HEX 40%	SHORT 30%	MEDIUM 20%	LONG 10%
	0	1	2-3	4
	1 ROLL PER BATTERY			2d4

MEDIUM MISSILE LAUNCHER — **DP MODE**

M3	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE AS	SAME HEX 40%	SHORT 30%	MEDIUM 20%	LONG 10%
	0	1-7	8-14	15-21	4	DAMAGE AM / AT	1	DAMAGE ABC	1

LIGHT MISSILE LAUNCHER — **DP MODE**

M2	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE AS	SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%
	0	1-6	7-12	13-18	3	DAMAGE AM / AT	1	DAMAGE ABC	1

ANTI-SHIP TORPEDO TYPE 2 LAUNCHER — **DP MODE**

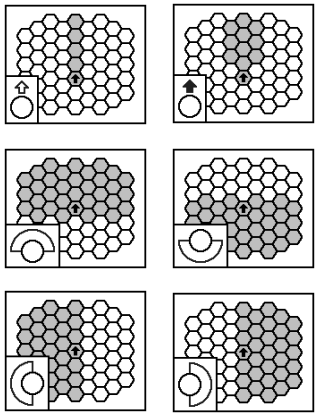
T2	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE AS	SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%
	0	1-6	7-12	13-18	4	DAMAGE AM / AT	1	DAMAGE ABC	1

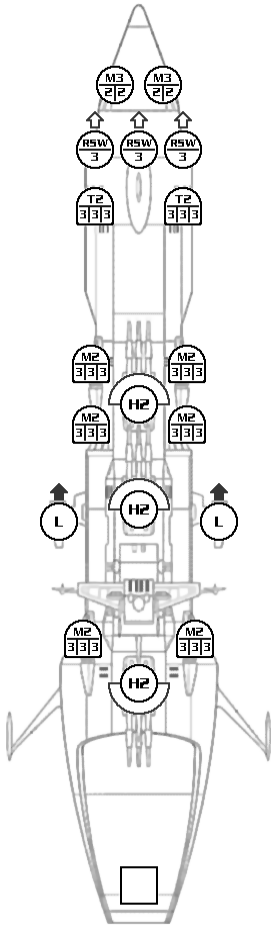
POWER ACCUMULATION LOG - 1d8 STATIONARY / 1d6 MOVING

TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10

MOVEMENT LOG

TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10





WARSHIP HULL STRUCTURE

															1
															1
															1
															1
															1
															2
						✳									2
															2
															2
															2
										E					

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD SD

SHIP SYSTEMS

- COMMAND BRIDGE
- BATTLE BRIDGE
- NAVIGATION BRIDGE
- RADAR RANGE: 40
- SPECIAL WEAPON SYSTEM

WARSHIP DATA

WARSHIP CLASS	7	WARSHIP CLASS WEAPON SYSTEM FIRING CAPABILITIES		3
POWER RATING FACTOR	4			
TACTICAL WARP COST	25	STRATEGIC WARP COST		50

TURN MODE	CURRENT SPEED	REQUIRED MOVEMENT	TURNING COST	SIDESLIP COST
	1-6	1 HEX	1.0 PRF	1.0 PRF
	7-12	2 HEXES	1.0 PRF	1.0 PRF

MINE SWEEPING SYSTEM - TYPE 2

MSS	RANGE	ATTACKS	DAMAGE
	6	2	1d10

Earth Defense Force SBC-H Invincible Experimental Battlecruiser

© Voyager Entertainment, Inc.
© Musashi Enterprises, Inc.