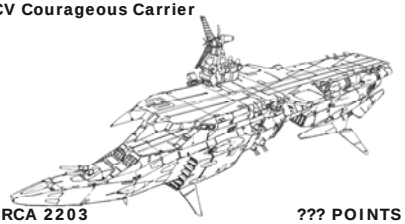
# STAR BLAZERS FLEET BATTLE SYSTEM

**SCV Courageous Carrier**



CIRCA 2203 ??? POINTS

**SUPPORT CRAFT DATA**

OSPREY SQUADRONS: 1 (4 SHUTTLES)

**SUPPORT CRAFT DATA***

MAXIMUM SUPPORT CRAFT POINTS CARRIED: 68

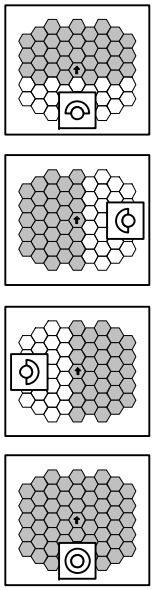
**BATTLECRAFT DATA**

DESTINY TIGER SQUADRONS: 2 (36 FIGHTERS)

COSMO STRIKE TIGER SQUADRONS: 3 (54 FIGHTERS)

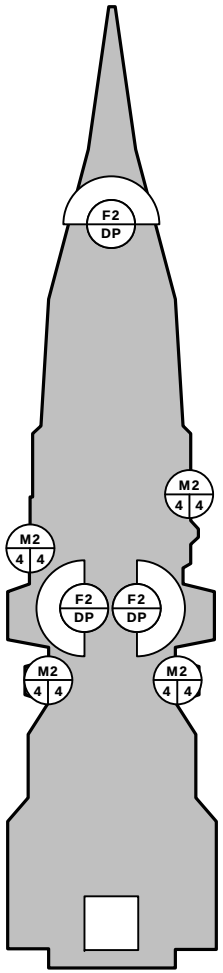
**BATTLECRAFT DATA***

MAXIMUM BATTLECRAFT POINTS CARRIED: 750



| UNIT NAME: | UNIT NUMBERS: |
|---|---|
| | |

**Earth Defense Force**




**WARSHIP HULL STRUCTURE**

| | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | | | 1 |
| | | | | | | | | | | | 1 |
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| | | | | | | | | | | | 2 |
| | | | | | | | E | | | | |

**IMPROVED MEDIUM SHOCK CANNON**

| F2 | SAME HEX 70% | SHORT 50% | MEDIUM 30% | LONG 20% |
|---|---|---|---|---|
| | 0 | 1-5 | 6-10 | 11-15 |
| | 1d10 10 | 1d8 8 | 1d6 6 | 1d6 5 |

**IMP MEDIUM SHOCK CANNON / DP MODE**

| F2 / DP | SAME HEX 20% | SHORT 10% | MEDIUM 5% | LONG --- |
|---|---|---|---|---|
| | 0 | 1-5 | 6-10 | 11-15 |
| | 1 DIE ROLL PER BATTERY | | | 1d4 |

**SPACE DEFENSE BATTERY**

| SD | SAME HEX 50% | SHORT 40% | MEDIUM 30% | LONG 20% |
|---|---|---|---|---|
| | 0 | 1 | 2-3 | 4 |
| | 1 DIE ROLL PER BATTERY | | | 2d4 |

**LIGHT MISSILE LAUNCHER / DP MODE**

| M2 | SAME HEX 70% | SHORT 50% | MEDIUM 30% | LONG 20% | DAMAGE AS | SAME HEX 50% | SHORT 40% | MEDIUM 30% | LONG 20% | DAMAGE POINTS |
|---|---|---|---|---|---|---|---|---|---|---|
| | 0 | 1-6 | 7-12 | 13-18 | 3 | DMG AM/AT | 1 | DMG ABC | 1 | 1 |

**POWER ACCUMULATION LOG - 1d8 STATIONARY / 1d6 MOVING**

| TURN 1 | TURN 2 | TURN 3 | TURN 4 | TURN 5 | TURN 6 | TURN 7 | TURN 8 | TURN 9 | TURN 10 |
|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | |

**MOVEMENT LOG**

| TURN 1 | TURN 2 | TURN 3 | TURN 4 | TURN 5 | TURN 6 | TURN 7 | TURN 8 | TURN 9 | TURN 10 |
|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | |

**SPACE DEFENSE SYSTEMS**

SPACE DEFENSE BRIDGE

SD SD SD SD

**SHIP SYSTEMS**

- COMMAND BRIDGE
- BATTLE BRIDGE
- NAVIGATION BRIDGE
- RADAR RANGE: 80
- HANGER DECK — LAUNCH: 24 REARM: 18
- HANGER DECK — LAUNCH: 18 REARM: 12

**WARSHIP DATA**

| | | | |
|---|---|---|---|
| WARSHIP CLASS | 5 | WARSHIP CLASS WEAPON SYSTEM FIRING CAPABILITIES | 3 |
| POWER RATING FACTOR | 3 | | |
| TACTICAL WARP COST | 25 | STRATEGIC WARP COST | 50 |

| TURN MODE | CURRENT SPEED | REQUIRED MOVEMENT | TURNING COST | SIDESLIP COST |
|---|---|---|---|---|
| | 1-6 | 1 HEX | 1.0 PRF | 1.0 PRF |
| | 7-12 | 2 HEXES | 1.0 PRF | 1.0 PRF |

**MINE SWEEPING SYSTEM - TYPE 2**

| MSS | RANGE | ATTACKS | DAMAGE |
|---|---|---|---|
| | 6 | 2 | 1d10 |

**Earth Defense Force SCV Courageous Carrier**


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