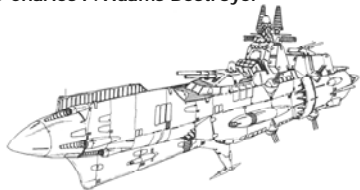


STAR BLAZERS FLEET BATTLE SYSTEM

SDD Charles F. Adams Destroyer



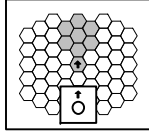
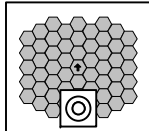
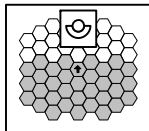
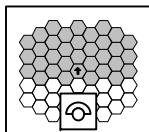
CIRCA 2203 ??? POINTS

SUPPORT CRAFT DATA

SUPPORT CRAFT: 2 EA
(SHUTTLES & RECON)

SUPPORT CRAFT DATA*

MAXIMUM SUPPORT
CRAFT POINTS
CARRIED: 65 EA



MEDIUM SHOCK CANNON

F	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
0	1-4	5-8	9-12	
1d10	10	1d8	8	1d6
	6	1d6	5	

MEDIUM SHOCK CANNON / DP MODE

F/DP	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
0	1-4	5-8	9-12	
1 DIE ROLL PER BATTERY				1d4

HEAVY ENERGY CANNON

K	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%
0	1-4	5-8	9-12	
1d12	12	1d10	10	1d8
	8	1d6	6	

HEAVY ENERGY CANNON / DP MODE

K	SAME HEX 20%	SHORT 10%	MEDIUM 5%	LONG ---
0	1-4	5-8	9-12	
1 DIE ROLL PER BATTERY				1d4

SPACE DEFENSE BATTERY - TYPE II

SDII	SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%
0	1	2-3	4	
1 DIE ROLL PER BATTERY				1d6+2

LIGHT MISSILE LAUNCHER

M2	SAME HEX 70%	SHORT 50%	MEDIUM 30%	LONG 20%	DAMAGE AS	DP MODE	SAME HEX 50%	SHORT 40%	MEDIUM 30%	LONG 20%	DAMAGE POINTS
0	1-6	7-12	13-18	3		DMG AM/AT	1	DMG ABC	1		1

POWER ACCUMULATION LOG - 1D6 STATIONARY / 1D4 MOVING

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10
1										
2										
3										

MOVEMENT LOG

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8	TURN 9	TURN 10
1										
2										
3										

1

HULL

1
1
1
1
2
2
E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SD

SHIP SYSTEMS

COMMAND BRIDGE

BATTLE BRIDGE

NAVIGATION BRIDGE

RADAR RANGE: 25

2

HULL

1
1
1
1
2
2
E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SD

SHIP SYSTEMS

COMMAND BRIDGE

BATTLE BRIDGE

NAVIGATION BRIDGE

RADAR RANGE: 25

3

HULL

1
1
1
1
2
2
E

SPACE DEFENSE SYSTEMS

SPACE DEFENSE BRIDGE

SD

SD

SHIP SYSTEMS

COMMAND BRIDGE

BATTLE BRIDGE

NAVIGATION BRIDGE

RADAR RANGE: 25

WARSHIP DATA

WARSHIP CLASS	1	WARSHIP CLASS WEAPON SYSTEM FIRING CAPABILITIES	1
POWER RATING FACTOR	8	TACTICAL WARP COST	10
STRATEGIC WARP COST	20	TURN MODE	
CURRENT SPEED	1-6	REQUIRED MOVEMENT	1 HEX
TURNING COST	.5 PRF	SIDSLIP COST	1.0 PRF
7-12	2 HEXES	.5 PRF	1.0 PRF

MINE SWEEPING SYSTEM - TYPE 2

MSS	RANGE	ATTACKS	DAMAGE
	6	2	1d10

UNIT NAME:	UNIT NUMBER:
1 SUPPORT CRAFT	
UNIT NAME:	UNIT NUMBER:
2 SUPPORT CRAFT	
UNIT NAME:	UNIT NUMBER:
3 SUPPORT CRAFT	