

SHIP CLASS	MAXIMUM SHIP MASS	CLASS NAME	MODEL	RACE
COMPUTER TYPE	MASS	SS REQUIREMENT		MAXIMUM WDF
WARP ENGINE TYPE	MASS	SS REQUIREMENT	POWER UNITS AVAILABLE	WER
NUMBER				TOTAL POWER UNITS AVAILABLE
MOVEMENT POINT RATIO				
STRESS COLUMNS				
MAX. SAFE CRUISING SPEED				
EMERGENCY SPEED				
IMPULSE ENGINE TYPE	MASS	SS REQUIREMENT	POWER UNITS AVAILABLE	IER
SHIELD GENERATOR	MASS	SS REQUIREMENT		DPC
MAXIMUM SHIELD POWER				SER
SHIELD POINT RATIO				POWER EFFICIENCY
BEAM #1 TYPE	MASS	SS REQUIREMENT	DAMAGE MODIFIERS	WDF #1
FIRING CHART	NUMBER X MASS EACH	NUMBER X SS EACH		NUMBER X WDF EACH
FIRING ARCS				
BEAM #2 TYPE	MASS	SS REQUIREMENT	DAMAGE MODIFIERS	WDF #2
FIRING CHART	NUMBER X MASS EACH	NUMBER X SS EACH		NUMBER X WDF EACH
FIRING ARCS				
MISSILE TYPE	MASS	SS REQUIREMENT	POWER TO ARM	WDF MISSILE
FIRING CHART	NUMBER X MASS EACH	NUMBER X SS EACH		NUMBER X WDF EACH
FIRING ARCS				
COMPONENT MASS				
SS MASS	TOTAL SS REQUIRED		WDF #1 + WDF #2 + WDF MISSILE =	WDF
TOTAL SHIP'S MASS	ADDITIONAL SS		POWER EFF. + [SS x 1.43] =	D
CREW	TOTAL SHIP'S SS X 1500		D x WDF / 100 =	CE