

SUNSHINE CLASS VII PASSENGER LINER

CONSTRUCTION DATA:

Class -	VII
Model -	Mk I
Date Entering Service -	2270
Cost -	961.3 MCr.
Number Constructed -	60

HULL DATA:

Superstructure Points -	8
Damage Chart -	C
Size	
Length -	327 m
Width -	232 m
Height -	74 m
Weight -	96,165 mt

Cargo

Cargo Units -	1,000 SCU
Cargo Capacity -	50,000 mt
Landing Capacity -	None

EQUIPMENT DATA:

Control Computer Type -	M-2
Transporters -	
Standard 6-person -	10
Emergency 18-person -	10
Cargo -	5

OTHER DATA:

Crew -	220
Passengers -	600
Shuttlecraft -	25

ENGINEERING:

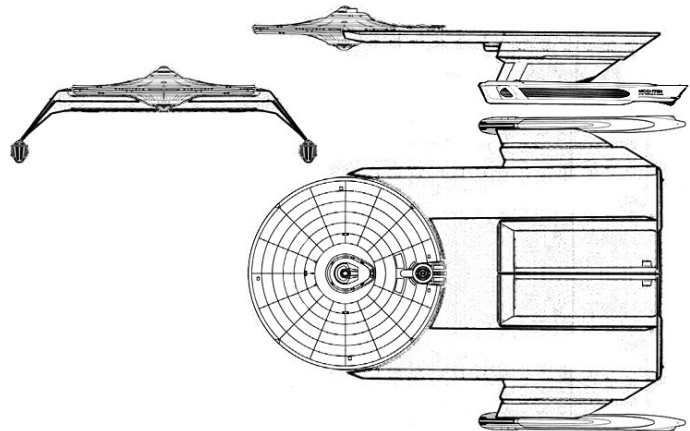
Total Power Units Available -		17
Movement Point Ratio -	4/1	
Warp Engine Type -	FWE-1	
Number -		2
Power Units Available -		8 ea.
Stress Chart -	G/K	
Max Safe Cruising Speed -	Warp 7	
Emergency Speed -	Warp 9	
Impulse Engine Type -	FIC-1	
Power Units Available -		1

SHIELD DATA:

Deflector Shield Type -	FSA
Shield Point Ratio -	1/1
Maximum Shield Power -	6

COMBAT EFFICIENCY:

D -	25.9
WDF -	0

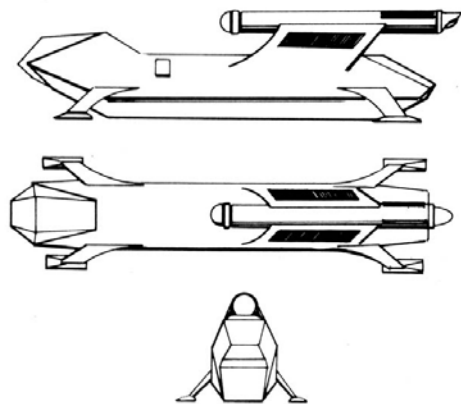


Note:

The Sunshine class passenger liner is considered the most luxurious commercially available transport in the Federation. The service is ranked among the best, the staterooms are considered some of the finest, the gambling is honest (most of the time) and prices are the highest. Regular accomodation staterooms are affordable for most vacationers, and waiting lists can be up to one year long for passage on a round trip ticket. These staterooms are comparable to those found on many ocean-going luxury vessels throughout the Federation. The Royal Suites, however, have to be seen to be believed. Some of these suites have private physical fitness centers with staff, and the largest suite on the vessel even had their own private pools.

The Sunshine class is equipped with deflectors fo minimal combat strength, instead of just the normal navigational deflectors. Although these ships do not operate in hostile area, there is always the risk or pirates, so the deflectors aware inforporate inot the design. No offensive weaponry is carried for ship-to-ship combat, but hand weaponry is carried aboard, locked in several small arms lockers.

Of the 60 Mk Is completed, only 1 has been scrapped after being attacked by pirates operating near Andor. The USS Nova Watcher had both her engines destroyed and was forced to eject her warp core. Subsequent boarding action by the pirates resulted in the loss of the boarding party, the capture of two pirate commando's and the loss of the attacking vessel when Star Fleet security forces responded to the Nova Watcher's mayday. No passengers were hurt and no other Sunshine class has been attacked since.



The Chameleon Class ship is a modified version of an older scout ship design. The cargo pod is detachable, and can be removed at a starport, at any landing site, or even jettisoned in flight.

Of the 833 Mk IIs built, 282 are in service with Star Fleet as one-man scout/resupply transports. Approximately 420 Mk IIs are in the private sector, with the remainder lost or destroyed over the years.

CHAMELEON CLASS I TRADER

CONSTRUCTION DATA:

Class -	I
Model -	Mk II
Date Entering Service -	2239
Cost -	6.67 MCr.
Number Constructed -	833

HULL DATA:

Superstructure Points -	1
Damage Chart -	C
Size	
Length -	32 m
Width -	10 m
Height -	10 m
Weight -	2,700 mt

Cargo

Cargo Units -	45 SCU
Cargo Capacity -	2,250 mt
Landing Capacity -	Yes

EQUIPMENT DATA:

Control Computer Type -	L-13a
Transporters -	
Standard 2-person -	1
Cargo: Small -	1

OTHER DATA:

Crew -	1
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ENGINEERING:

Total Power Units Available -	6
Movement Point Ratio -	1/1
Warp Engine Type -	FWI-1
Number -	1
Power Units Available -	5
Stress Chart -	N/P
Max Safe Cruising Speed -	Warp 6
Emergency Speed -	Warp 7
Impulse Engine Type -	FIA-1
Power Units Available -	1

SHIELD DATA:

Deflector Shield Type -	NAV
Shield Point Ratio -	1/1
Maximum Shield Power -	1

COMBAT EFFICIENCY:

D -	0
WDF -	0